

# BUCS EQUESTRIAN CHAMPIONSHIPS TEAM DRESSAGE TEST 1.4 - INSTRUCTIONS

The scale of marks is as follows:

10 Excellent	5 Sufficient
9 Very Good	4 Insufficient
8 Good	3 Fairly Bad
7 Fairly Good	2 Bad
6 Satisfactory	1 Very Bad

Arena 20m x 40m

Errors over the course are penalised:

1 <sup>st</sup> Error	2 marks
2 <sup>nd</sup> Error	4 marks
3 <sup>rd</sup> Error	Elimination



Marks of .5 may be used

Riders may choose between rising and sitting trot unless specified.

Horses must stay in determined order. Tests must start inside the boards.

1	A On E-B line C	Enter from the short side on the left rein when the 2 <sup>nd</sup> rider reaches A Halt. Immobility. Salute. Proceed in Working trot. Turn right	10	Teams should go down the center side by side with the second rider on the centre line. From the turn at C to the turn up the centre line at the end horses will be in single file with horses in letter order (hopefully!).
2	B E	Simultaneously; Turn right when 2 <sup>nd</sup> rider reaches B Simultaneously; Turn left when 2 <sup>nd</sup> rider reaches E	10	All horses should turn simultaneously from the long side across the centre to change the rein.
3	A Before X	Each rider at A; Turn down centre line (sitting) Before 2 <sup>nd</sup> rider reaches X; Simultaneously circle left 10m (sitting)	10	Riders will turn individually onto the centre line but all horses should circle simultaneously from the centre line.
4	After X C	After 2 <sup>nd</sup> rider passes X; Simultaneously circle right 10m. (sitting) Each rider at C; Turn right	10	All horses should circle simultaneously from the centre line then riders will turn individually off the centre line.
5	MXK K	Each rider at M; Change the rein and show some lengthened trot strides Each rider at K; Working trot	10	Horses should follow each other across the diagonal in medium trot.
6	A FEH H	Each rider at A; Medium walk Each rider; Free walk on a long rein Each rider at H; Medium walk.	10x2	The transition to walk is independent so each rider should make the transition at the marker. Horses should follow each other across the diagonal.
7	C B	Each rider at C; Working canter right Each rider at B; Circle right 20m diameter	10	The transition and circle are independent so each rider should make the transition at the marker and circle at B following each other.
8	BFAK KXM	Working Canter Each rider; Change the rein with a change of leg through trot over X	10	Horses should follow each other across the diagonal each making the change of lead over X
9	E Before K	Each rider, Circle left 20m diameter Each rider; Working trot	10	The transition and circle are independent so each rider should make the circle at E and transition at the marker
10	A On M-H line	From short side turn left simultaneously when 2 <sup>nd</sup> rider (onto centre line) is at A Halt, Immobility, Salute (2 <sup>nd</sup> rider at G)	10	All horses turn simultaneously from the short side with the second rider turning onto the centre line. Turn should be made when second rider is at the A marker.
	<b>Rider</b>	<b>A Total</b>	<b>110</b>	
11		Influence of the rider on the horse – Rhythm, Contact, Impulsion, Straightness	10x3	The team test mark has different collectives - they take into account the overall impression the team makes.
12		Effectiveness – Use of weight, leg and rein, aids	10x3	This includes how close together the team remains, the overall picture, preparation
13		Preparation & Accuracy	10x2	and accuracy of the team as a whole etc.
14		Position and seat of the rider – Balance, Straightness, Position, Harmony, Relaxation	10x4	
		<b>B Total</b>	<b>120</b>	
		<b>Penalty Marks to deduct (C)</b>		
		<b>Total marks to count (A + B – C)</b>		

Errors of course \_\_\_\_\_

Judge's signature \_\_\_\_\_